

PSST: Please input the summarized Priority Standard, Skill, or Topic, as the more detailed PSST will be part of score 3.

Content: Please indicate the learning progressions for the PSST as related to each score.

Activities: Please provide examples of activities that will supplement/enrich the learning experiences, encourage new interests, and help students relate the learning to real world experiences. These activities should be considered a method of instruction and should be designed to help students accomplish specific learning outcomes.

Evidence (A&E): Assessments (obtrusive, unobtrusive, student-generated), which are activities that provide feedback, and give a clear picture of student progress on learning goals.

PSST: 3.5.1 Recognize and avoid unsafe practices and situations. EXAMPLE(S): Adhere to recommended safety rules and use of safety equipment while skating in physical education class, at home and/or in the community (e.g., wear wrist guards and elbow pads, skate under control).		SUBJECT: PE	QUARTER: 1 st	GRADE: 3
Score	Content	Activities	Evidence (A&E)	
4.0	The student will: Create your own safety procedures for the classroom/home	<ul style="list-style-type: none"> • Create your own safety procedures for the classroom/home 	<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>	
3.5	In addition to score 3.0 performance, in-depth inferences and applications that go beyond what was taught with partial success.			
3.0	The student will: 3.5.1 Recognize and avoid unsafe practices and situations.	<ul style="list-style-type: none"> • School walk and recognize unsafe practices • List proper use of playground equipment 	<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>	
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of the 3.0 content.			
2.0	Prerequisites: <ul style="list-style-type: none"> • recognizes or recalls specific terminology, such as: <ul style="list-style-type: none"> ◦ Safety, rules, emergency personnel, expectations • performs basic processes, such as: <ul style="list-style-type: none"> ◦ School-wide expectations 	<ul style="list-style-type: none"> • With prompting, can list safety procedures for different situations 	<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>	
1.5	Partial knowledge of the 2.0 content, but major errors or omissions regarding the 3.0 content.			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
0.5	With help, a partial understanding of the 2.0 content, but not the 3.0 content.			
0.0	Even with help, no understanding or skill demonstrated.			

PSST: 3.3.2 Identify healthy behaviors that represent a physically active lifestyle. EXAMPLE(S): Discuss quality nutrition and rest for one's body and how it complements a physically active lifestyle (e.g., junk food versus fruits and vegetables; cola drinks versus water; lack of rest versus a minimum of 9–10 hours of sleep per night).		SUBJECT: PE	QUARTER: 2 nd	GRADE: 3
Score	Content	Activities	Evidence (A&E)	
4.0	The student will: Create a healthy food plan and physical fitness plan and explain their plan	<ul style="list-style-type: none"> • Create a healthy food plan and physical fitness plan and explain their plan 	<input type="checkbox"/> Obtrusive <input type="checkbox"/> Unobtrusive <input type="checkbox"/> Student-generated	
3.5	In addition to score 3.0 performance, in-depth inferences and applications that go beyond what was taught with partial success.			
3.0	The student will: 3.3.2 Identify healthy behaviors that represent a physically active lifestyle. (nutrition and physical fitness)	<ul style="list-style-type: none"> • Brainstorm physically active lifestyle choices • My Food Plate • Identify healthy food choices 	<input type="checkbox"/> Obtrusive <input type="checkbox"/> Unobtrusive <input type="checkbox"/> Student-generated	
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of the 3.0 content.			
2.0	Prerequisites: <ul style="list-style-type: none"> • recognizes or recalls specific terminology, such as: <ul style="list-style-type: none"> ○ Healthy, unhealthy, lifestyle choices, physical fitness • performs basic processes, such as: <ul style="list-style-type: none"> ○ School-wide expectations 	<ul style="list-style-type: none"> • Identify healthy vs. unhealthy 	<input type="checkbox"/> Obtrusive <input type="checkbox"/> Unobtrusive <input type="checkbox"/> Student-generated	
1.5	Partial knowledge of the 2.0 content, but major errors or omissions regarding the 3.0 content.			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
0.5	With help, a partial understanding of the 2.0 content, but not the 3.0 content.			
0.0	Even with help, no understanding or skill demonstrated.			

PSST: 3.5.2 Work cooperatively with others to obtain common goals in a game situation. EXAMPLE(S): Practice the instep soccer pass with a partner while applying concepts of movement (e.g., power, direction, time) to make the passes more accurate.		SUBJECT: PE	QUARTER: 3 rd	GRADE: 3
Score	Content	Activities	Evidence (A&E)	
4.0	The student will: Demonstrate leadership and team skills in a real situation	<ul style="list-style-type: none"> Demonstrate leadership and team skills in a real situation 	<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>	
3.5	In addition to score 3.0 performance, in-depth inferences and applications that go beyond what was taught with partial success.			
3.0	The student will: 3.5.2 Work cooperatively with others to obtain common goals in a game situation.	<ul style="list-style-type: none"> Work cooperatively in a group during a game 	<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>	
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of the 3.0 content.			
2.0	Prerequisites: <ul style="list-style-type: none"> recognizes or recalls specific terminology, such as: <ul style="list-style-type: none"> Teamwork, cooperation, sportsmanship performs basic processes, such as: <ul style="list-style-type: none"> School-wide expectations 	<ul style="list-style-type: none"> Explain what teamwork and cooperation State rules of the game 	<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>	
1.5	Partial knowledge of the 2.0 content, but major errors or omissions regarding the 3.0 content.			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
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0.0	Even with help, no understanding or skill demonstrated.			

PSST: 3.4.6 Participate in activities that enhance health-related physical fitness on a regular basis. EXAMPLE(S): Participate in daily aerobic workouts or active games/sports, in physical education class and/or at home, to develop cardio-respiratory endurance		SUBJECT: PE	QUARTER: 4 th	GRADE: 3
Score	Content	Activities		Evidence (A&E)
4.0	The student will: Lead a given activity for physical fitness	<ul style="list-style-type: none"> • Lead a given activity for physical fitness 		<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>
3.5	In addition to score 3.0 performance, in-depth inferences and applications that go beyond what was taught with partial success.			
3.0	The student will: 3.4.6 Participate in activities that enhance health-related physical fitness on a regular basis.	<ul style="list-style-type: none"> • Participate in physical fitness activities 		<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>
2.5	No major errors or omissions regarding 2.0 content and partial knowledge of the 3.0 content.			
2.0	Prerequisites: <ul style="list-style-type: none"> • recognizes or recalls specific terminology, such as: <ul style="list-style-type: none"> ○ Physical fitness, cooperation, teamwork, participation • performs basic processes, such as: <ul style="list-style-type: none"> ○ School-wide expectations 	<ul style="list-style-type: none"> • Partially participate in activity 		<input type="checkbox"/> Obtrusive <hr/> <input type="checkbox"/> Unobtrusive <hr/> <input type="checkbox"/> Student-generated <hr/>
1.5	Partial knowledge of the 2.0 content, but major errors or omissions regarding the 3.0 content.			
1.0	With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.			
0.5	With help, a partial understanding of the 2.0 content, but not the 3.0 content.			
0.0	Even with help, no understanding or skill demonstrated.			